



2022 SPLASH Euro Championship

2022 Eurocup SPLASH-RED

Campione del Garda

ITALY

23d to 29th July, 2022

SAILING INSTRUCTIONS

Organizing Authority

Univela

in

conjunction with

SCIA

The 2022 Splash Euro Championship will include the Eurocup Splash-Red. The event will be sailed in Campione del Garda on Lake Garda, Italy, July 23 – 29 inclusive.

[DP] denotes a rule for which the penalty is at the discretion of the Protest Committee

[NP] denotes a rule that shall not be grounds for protests by a boat. This changes RRS 60.1(a)

1 RULES

- 1.1 The regatta will be governed by the rules as defined in *The Racing Rules of Sailing*.
- 1.2 The prescriptions of the Italian Sailing Association will apply. This changes the NOR point 1.2
- 1.3 All competitors shall be required to display advertising of the event sponsor on the boats in accordance with WS regulation 20.
- 1.4 Appendix P will apply as described in 15.1.
- 1.5 If there is a conflict between languages the English text will take precedence.
- 1.6 In case of discrepancy between the NOR and the SI's, the SI's shall prevail (This changes RRS 63.7).
- 1.7 Every person on board who has its domicile in Netherlands shall be a member of a Yachtclub or other body affiliated with the (R)NSA and have the required license.
- 1.8 The licenses will be checked at registration.



2 IDENTIFICATIONS

- 2.1 Except for charter boats, boats shall register and only use the sail number on their certificate. Exceptions require the prior written approval of the Race Committee.
- 2.2 While racing boats shall display a colored ribbon corresponding to the fleet to which she has been assigned.

3 NOTICES TO COMPETITORS

Notices to competitors will be posted on the official regatta notice board located at Univela Sailing near the Regatta Office.

4 CHANGES TO SAILING INSTRUCTIONS

Any changes to the sailing instructions will be posted before 09.00 on the day it will take effect, except that any changes to the schedule of races will be posted by 21.00 local time on the day before it will take effect.

5 SIGNALS MADE ASHORE

- 5.1 Signals made ashore will be displayed at the flag pole in front of the Regatta Office. When a signal is displayed over a class or fleet flag, it applies to that class or fleet only.
- 5.2 [DP NP] Flag "D" with two sound signals (one when lowered) means: "No boat shall go afloat until this signal is lowered". The first warning signal will be made not less than 1 hour after "D" is lowered.
- 5.3 Flag "AP" with two sound signals (one when lowered) means: "The race is postponed". The first warning signal will be made not less than 1 hour after "AP" is lowered. This changes RRS signals AP.

6 FORMAT OF RACING

See Attachment A.
Splash-Red will be sailing in one (1) fleet.

7 SCHEDULE

- 7.1 *Registration and measurement*
Sat 23/07/2022 09.30 – 13.00 14.00 – 17.00

7.2 *Racing*

	DATE	SPLASH-RED /	SPLASH
Sun	24/07/2022	practice race	practice race
Mon	25/07/2022	3 races	3 races
Tue	26/07/2022	3 races	3 races
Wed	27/07/2022	reserved day	reserved day
Thu	28/07/2022	3 races	3 races
Fri	29/07/2022	3 races	3 races



- 7.3 Number of races
Number Max races per day
 12 4
- (a) One (1) extra race per day may be sailed, provided that no fleet becomes ahead of schedule and the change is made according to instruction 4.
- 7.4 (b) The scheduled time of the warning signal for the practice race is 15.00
(c) The scheduled time of the warning signal for the first race each day is 12.55
(d) On Friday 29/07/2022 no warning signal will be given after 16.00.
- 7.5 To alert boats that a race or sequence of races will begin soon, the orange starting line flag will be displayed with one sound at least five minutes before a warning signal is made.
- 7.6 [NP] On Sunday 24/07/2022 it is not allowed to be on the water after 12.00. All sailors must be ashore at the boatparking or launching area before 12.30. From this time the penalty system art. 15 will start to work
- 7.7 [NP] On all further Racing days it is not allowed to be on the water after 11.00. All sailors must be ashore at the boatparking or launching area before 11.00.

8 CLASS FLAGS

Splash:

Class flags, for classes racing in Qualifying and Final Series, will be in the color of the appropriate fleet.

Fleet 1 = yellow

Fleet 2 = green

Gold fleet = yellow

Silver fleet = green

Splash-Red:

International code flag "R".

9 RACING AREA

The racing area will be as in the attachment 1

10 THE COURSES

- 10.1 The diagram in Attachment B show the courses, the order in which marks are to be passed, and the side on which each mark is to be left.
- 10.2 No later than the warning signal, the race committee signal boat will display the approximate compass bearing to the first mark.
- 10.3 When there is a gate, boats shall sail between the gate marks from the direction of the previous mark and round either gate mark except when passing through gate 3P - 3S before sailing to Mark 5, round either gate mark.
- 10.4 The gates at Marks 3 and 4 may be laid after the start.
- 10.5 No later than the preparatory signal, the race committee signal boat will display course signals as follows:
- Orange O for trapezoid with outer loop,
 - Orange I for trapezoid with inner loop.
- 10.6 The course may be shortened to finish at a rounding mark provided at least 4 (inner loop) or 4 (outer loop) legs have been sailed. This changes RRS 32 in the final race.



11 MARKS

- 11.1 Marks 1, 2, 3, 4, and 5 will be cylindrical shapes. When a gate is used instead of mark 3 and or 4 the gate marks will have the same shape and color as the original mark.
- 11.2 Starting Marks will be a cylindrical shapes at the port end and a RC boat displaying an orange flag at the starboard end.
- 11.3 Finishing Marks will be a buoy at the port end displaying a blue flag and a RC boat displaying a blue flag at the starboard end.

12 THE START [DP NP]

- 12.1 Races will be started by using RRS 26 with the warning signal made 5 minutes before the start
- 12.2 The Starting Line will be between YELLOW cylindrical shapes at the port end and a RC boat displaying an orange flag at the starboard end.
- 12.3 Starting sequence

FLEET	FLAG	START SEQUENCE
Splash-Red	Code Flag R	1 st Start
Fleet 1	Yellow	2 nd Start
Fleet 2	Green	3 rd Start
Splash / Gold Fleet	Yellow	2 nd Start
Splash / Silver Fleet	Green	3 rd Start

- 12.4 A boat starting later than four (4) minutes after her starting Signal will be scored Did Not Start. This changes RRS A4.1.
- 12.5 [NP][DP] Boats whose warning signal has not been made shall avoid the starting area

13 CHANGE OF THE NEXT LEG OF THE COURSE

- 13.1 To change the next leg of the course, the race committee will lay a new mark (or move the finishing line) and remove the original mark as soon as practicable. When in a subsequent change a new mark is replaced, it will be replaced by an original mark.
- 13.2 Except at a gate, boats shall pass between the race committee boat signaling the change of the next leg and the nearby mark, leaving the mark to port and the race committee boat to starboard, This changes rule 28.

14 THE FINISH

The finishing line will be between a buoy at the port end displaying a blue flag and a RC boat displaying a blue flag at the starboard end.

15 PENALTY SYSTEM

- 15.1 Appendix P will apply as amended.
- 15.2 Add the following sentence to rule P2.1: on the first protest, when penalized after she has finished, she will be given a scoring penalty of 6 points without a hearing.
- 15.3 P2.2 is changed to : When a boat is penalized a second and subsequent times during the regatta, her penalty shall be to promptly retire from the race. If she fails to take it, she shall be disqualified without a hearing and her score shall not be excluded.
- 15.4 P2.3 will not apply.
- 15.5 [NP] Standard penalty may be applied by the race committee without a hearing when the following Sailing Instructions are breached:



Sailing Instructions	Point Penalty
SI 5.2 - Flag "D"	5
SI 21.2 - Safety	20
SI 21.3 - Retired not informed	10
SI 21.6 - Submit Identity Card	5
SI 29.1 - Trash	5
SI 7.7 & 7.8 - Schedule	10

The penalty may not make a boat's score worse than retirement or disqualification
When it is appropriate to penalize in one race only, the penalty will be applied to the race sailed nearest in time to that of the incident.
Losing your identity card or requesting a new one – costs 5 euro per new identity card

16 TIME LIMITS AND TARGET TIMES

- 16.1 Boats failing to finish within 20 minutes after the first boat sails the course and finishes will be scored DNF. This changes rule 35.
- 16.2 Time limits and target times in minutes are as follows:
- | | |
|-------------------|--------------------|
| <i>Time limit</i> | <i>Target time</i> |
| 90 | 60 |
- 16.3 If no boat has passed Mark 1 within 25 minutes the race will be abandoned
- 16.4 Failure to meet the target time will not be grounds for redress. This changes rule 62.1(a).

17 PROTESTS AND REQUESTS FOR REDRESS

- 17.1 Boats intending to protest shall advise the RC Finishing Boat immediately after finishing by hailing protest and the sail number of the protested boat. The competitor must wait for acknowledgement from the RC.
- 17.2 Protest forms are available at the protest desk near the Regatta Office. Protests shall be delivered to the Jury room within the protest time limit.
- 17.3 The protest time limit for each Fleet, Class will be 60 minutes after the last boat of her class has finished the last race of the day or the race committee signals no more racing today, whichever is later.
- 17.4 Notices will be posted as soon as possible but within thirty (30) minutes of the protest time limit to inform competitors of hearings in which they are parties or named as witnesses. Hearings will be held in the Jury office.
- 17.5 Notices of protests by the race committee, measurement committee or jury will be posted to inform boats under RRS 61.1(b).
- 17.6 A list of boats that, under instruction 15.3, have acknowledged breaking RRS 42 or have been disqualified by the jury will be posted.
- 17.7 For the purpose of RRS 64.3(b) the "authority responsible" is the measurer appointed by the organizing authority.
- 17.8 Breaches if SI 2, 21, 24, 28 and 29 will not be grounds for a protest by a boat. This changes RRS 60.1(a). Penalties for these breaches may be less than disqualification if the jury so decides.
- 17.9 On the last scheduled day of racing a request for reopening a hearing shall be delivered:
- Within the protest time limit if the party requesting reopening was informed of the decision on the previous day;
 - No later than thirty (30) minutes after the party requesting reopening was informed of the decision on that day. This changes RRS 66.



18 ARBITRATION SYSTEM

- 18.1 All protests involving a rule of RRS part 2 and involving only two boats will be subject to arbitration. In this case 20% in RRS 44.3(c) is changed in 30%.
- 18.2 RRS 44.1 is changed to permit a boat to take a scoring penalty as calculated in RRS 44.3(c) during the arbitration hearing.
- 18.3 RRS 63.1 is changed by adding: "The arbitrator may allow a protest to be withdrawn without the approval of the Jury".
- 18.4 After a protest is lodged, one representative from each boat will meet with the arbitrator unless the protestor requests the protest to be withdrawn. No witnesses will be allowed.
- 18.5 After taking evidence from each representative, the arbitrator will render his opinion:
- The protest is invalid or no boat broke a rule. If the protestor agrees the protest may be withdrawn. If the protestor disagrees, the Jury will hear the protest.
 - One or both boats broke a rule. The boat(s) breaking a rule may accept a 30% scoring penalty as mentioned in SI 19.2 and the protest may be withdrawn. If not the Jury will hear the protest. Rule 64.1(b) applies at a boat that has accepted an arbitration score penalty.
 - The arbitrator decides a full protest hearing is required. In which case the Jury will hear the protest.
- 18.6 The arbitrator preferably may not be a member of the Jury that hears the protest but will be permitted to observe the testimony given to the Jury and offer testimony. This changes RRS 63.3(a).

19 RESERVED

20 SCORING

- 20.1 SPLASH
Qualifying and final series scoring: See attachment A.
- 20.2 SPLASH-RED
The Low Point scoring system of Appendix A will apply.
Four (4) races are required to be completed to constitute a series.
- When fewer than five (5) races have been completed, a boat's regatta score will be the total of her race scores.
 - When 5 to 9 races inclusive have been completed, a boat's regatta score will be the total of her race scores excluding her worst score.
 - When 10 or more races have been completed, a boat's regatta score will be the total of her race scores excluding her two worst scores.
- 20.3 The scoring abbreviation for a discretionary penalty imposed under instruction 15.5 will be DPI.

21 SAFETY REGULATIONS [DP NP]

- 21.1 The safety of a boat and her entire management, including insurance, shall be the sole and inescapable responsibility of the owner or entrant racing the yacht.
- 21.2 ALL PARTICIPANTS SHALL WEAR ADEQUATE PERSONAL BUOYANCY AT ALL TIMES WHILE AFLOAT. except briefly while changing or adjusting clothing or personal equipment,
Wet suits and dry suits are not personal devices. This changes RRS 40.
- 21.3 A boat that retires from a race shall notify the RC as soon as possible.
- 21.4 Competitors who require assistance should wave one arm with hand open. When assistance is offered but not required, the arm should be waved with fist closed.
- 21.5 If considered necessary a competitor may be ordered by a race organization boat to



abandon his or her boat and board a patrol boat.

22 REPLACEMENT OF CREW

Substitution of competitors will not be allowed.

23 EQUIPMENT AND MEASUREMENT [DP NP]

- 23.1 The Pre Champion Equipment Check Instructions, attachment C, will apply.
- 23.2 All competitors shall use only one hull, sail, mast, boom, centerboard and rudder which shall be identified during measurement.
- 23.3 In the event of damage, boats and equipment may only be substituted with the written permission of the Championship Measurer. If the damage occurs later than 90 minutes before the first scheduled start on a racing day, and before the start of the last race of the day, provisional verbal permission shall be obtained from the Champion Measurer, Jury or Race Committee and the written permission of the Championship Measurer shall be applied before the end of Protest Time at the end of the day in which the substitution takes place.
- 23.4 A boat or equipment may be inspected at any time for compliance with the class rules and sailing instructions. On the water, a boat can be instructed by a member of the RC to proceed immediately to a designated area for inspection. The way of instructing a competitor and the place of the designated area will be posted on the official notice board.
- 23.5 The Championship Measurer may protest a boat for an alleged breach of a measurement rule. This changes RRS 60 and 78.3.

24 SUPPORT BOATS [DP NP]

- 24.1 Team leaders, coaches, representatives and-or parents who go afloat, shall register at the Regatta Office before the start of the first race and indicate their address during the Regatta.
- 24.2 Team leaders, coaches and other support personnel shall stay outside the Racing and Starting Area from the time of the Preparatory Signal for the first Class/Group to start until all boats have finished
The penalty for failing to comply with this requirement may be the disqualification of all boats associated with the infringing support personnel. In case of Postponement, support boats may re-enter the Racing and Starting Area and competitors and non competitors may communicate until the new Preparatory Signal is given.
- 24.3 Instruction 24.2 do not apply at rescue operation.
- 24.4 Flag no.1 flown on the starting vessel (without any signal) means that supporting boats can enter racing area and are allowed to provide rescue actions. But racing boats shall not communicate with exception of asking for rescue. Lowering of flag no.1 means the point 24.2 apply without any exception.
- 24.5 Team leaders, coaches and other support personnel may be ordered by the Safety manager to stay with one or more particular boat(s) to render the necessary assistance.

25 RADIO COMMUNICATION [DP NP]

A boat shall neither make radio transmissions while racing nor receive radio communications not available to all boats. This restriction also applies to mobile telephones and others electronic devices.



26 PRIZES

Prizes will be given as stated in the Notice of Race.

27 DISCLAIMER OF LIABILITY

- 27.1 Competitors participate in the regatta entirely at their own risk. See RRS 4, Decision to Race.
- 27.2 Organisation UNIVELA SAILING , SCIA and their officers, members and volunteers do not accept liability for loss of life or property, or personal injury or damage caused by or arising out of the 2022 Splash Euro Championship and Splash-Red Eurocup, and competitors take part in the championship entirely at their own risk.
- 27.3 The establishment of the Notice of Race and the Sailing Instructions in no way limits or reduces the complete and unlimited responsibility of a competitor for the management of the boat he or she is sailing.
- 27.4 By starting in a race a competitor warrants that they are in good health and a competent sailor capable of sailing a Splash/Splash-Red in strong winds.
- 27.5 It is the responsibility of each sailor to decide to participate in a race or to continue racing. A competitor is wholly and exclusively responsible for third party liability Insurance on the boat that he or she is sailing and for his or her personal accident and health insurance.

28 INSURANCE

Each participating boat shall be insured with valid third-party liability insurance as stated in the NOR.

29 TRASH DISPOSAL [DP NP]

Trash may be placed aboard support and race committee boats. A penalty for breaking rule 55 may be less than disqualification if the Jury so decides. This changes rule 64.1.

30. RIGHTS TO USE NAME AND LIKENESS

- 30.1 By participating in this event, competitors automatically grant to the organizing authority and the event sponsors the right, in perpetuity, to make, use, and show, at their discretion, any photography, audio and video recordings, and other reproductions of them made at the venue or on the water from the time of their arrival at the venue, until their final departure, without compensation.
- 30.2 Boats may be required to carry Gopro camera on board. If so, Instructions will be posted on the Noticeboard.



Attachment A

- A1 While racing each boat shall display a colored ribbon corresponding to the fleet to which she has been assigned and attached to her sail top.
- A2 A qualifying series, followed by a final series, will be held for the SPLASH. For the qualifying series boats will be assigned to fleets Yellow and Green of, as nearly as possible, equal size. The initial assignments will be made by Country Code, Sail number. The groups will be posted 2 hours before the practice race and thereafter by 09.00 morning each day with racing in groups.
- A3 (a) For the qualifying series boats will be reassigned to fleets after each day of racing based on the scores available at 21.00 each day regardless of protests or requests for redress not yet decided. The group will be posted at 09.00 morning at the official notice board. If all fleets have not completed the same number of races the series scores for reassignment will be calculated for those races, numbered in order of completion, completed by all fleets.

Reassignments will be made as follows:

<i>Place in series scores</i>	<i>Fleet assignment</i>
First	Yellow
Second	Green
Third	Green
Fourth	Yellow
Fifth	Yellow
Sixth	Green
Seventh	Green and so on.

- (b) When, at the end of the day, fleets have sailed an unequal number of races the fleet(s) with the lowest number of races will sail their outstanding races the following day in the previous day's fleets before any racing in the new fleets.
- A4 (a) After completion of racing on the 3rd racing day and the completion of at least 3 qualifier races boats will be assigned to final-series fleets on the basis of their qualifying-series scores. When, at the end of the third racing day, 3 qualifier races have not been completed for a fleet the 4th racing day will be used for qualifier races and the fleet will assigned to final-series fleets at the completion of racing on the 4th racing day, taking into account points b) and c) below. There will be the same number of fleets in the final series as there were in the qualifying series. The final-series fleets will have, as nearly as possible, equal size. Boats with the best qualifying-series scores will race all final-series races in the Gold fleet; boats with the next-best qualifying-series scores will race in the Silver fleet.
- (b) A boat's worst score will be excluded to calculate the division into the finals fleets if there are two or more qualifier races completed.
- (c) Any recalculation of qualifying-series scores after boats have been assigned to final-series fleets will not affect the assignments except that a redress decision may promote a boat to a higher fleet.
- A5 (a) The Low Point scoring system of Appendix A will apply to the qualifying series except that if at the end of the series some boats have more race scores than others, scores for the most recent races will be excluded so that all boats have the same number of race scores.
- (b) Except for race scores excluded under instruction A5(a), a boat's series score for the regatta will be the total of her race scores from those qualifying races completed by all fleets and her final races.
- A6 The Low Point scoring system of Appendix A will apply separately to each final-series fleet. Different final series fleets need not have completed the same number of final races. Boats in a Gold fleet will be scored before boats in the Silver fleet.

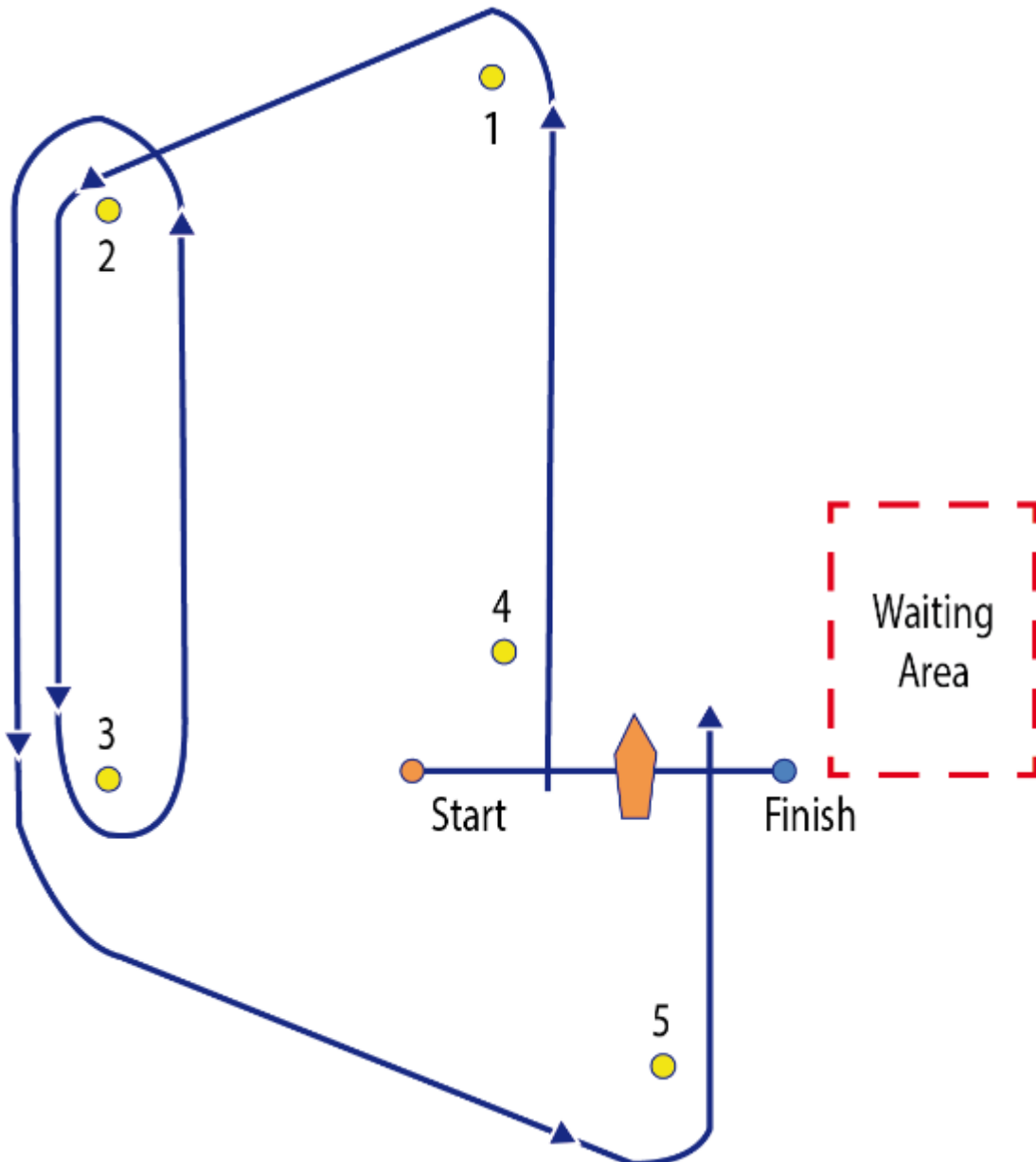


- A7 (a) When fewer than 5 races have been completed, a boat's regatta score will be the total of her races scores.
- (b) When from 5 to 9 races inclusive have been completed, a boat's series score will be the total of her race scores excluding her worst score.
- (c) When 10 or more races have been completed, a boat's regatta score will be the total of her race scores excluding her two worst scores. However, no more than one score may be excluded from the final series and only when two or more final-series races have been completed.
- (d) For rules 30.2, 44.3, A4.2 and A5, a boat's penalty score in the qualifying series shall be based on the number of boats in the largest group. This change rule A4.2 and A5.
- (e) For boats with scores from final-series races, ties in the regatta score are broken by final-series scores with no race score excluded. This changes rule A8.

Attachment B

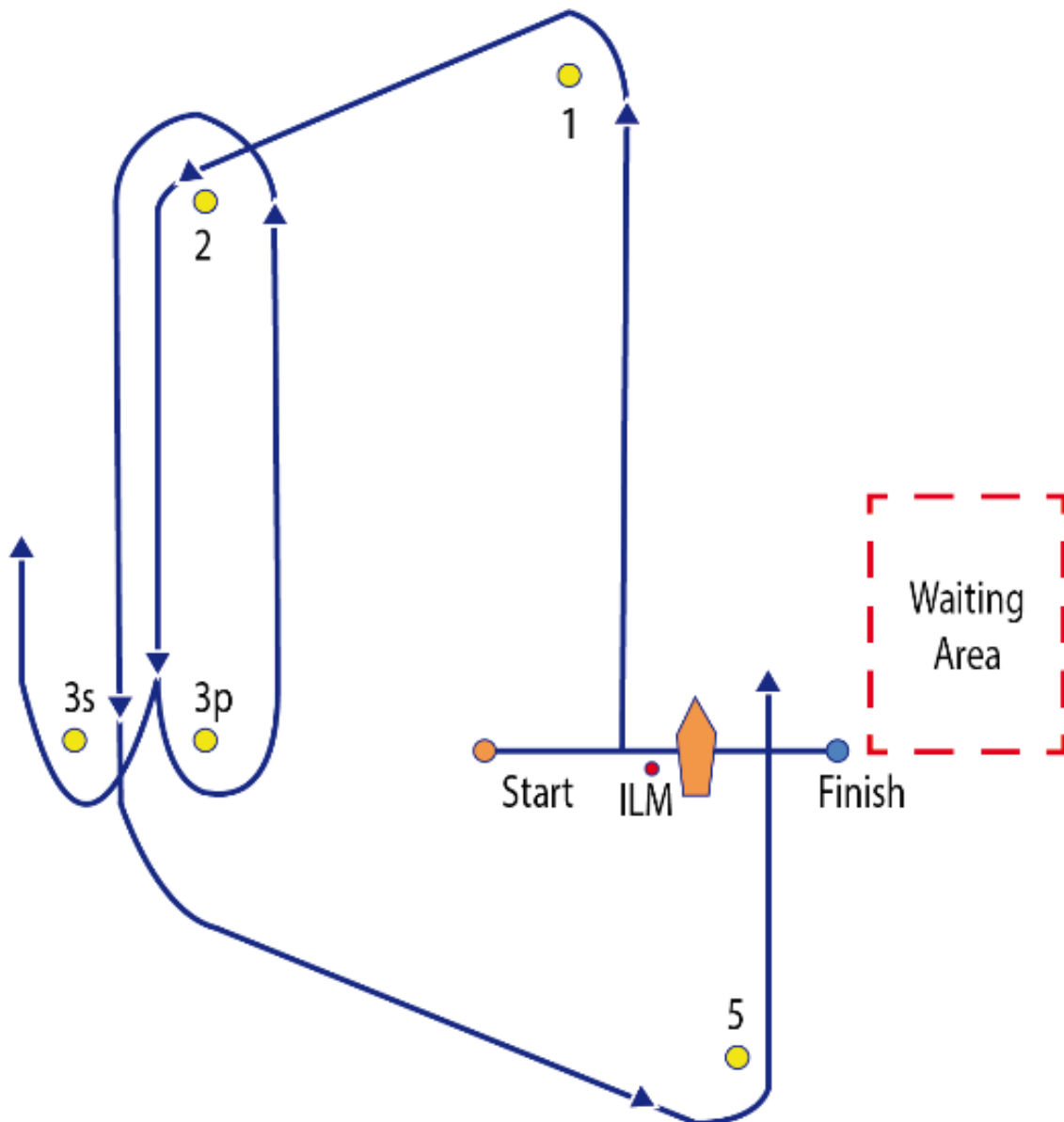
Course type 1 (outer loop): Start – 1 – 2 – 3 – 2 – 3 – 5 - Finish

Marks shall be rounded to port, except where a gate is used instead of mark 3 and or mark 4. Where a gate is used, boats shall sail between the two marks of the gate from the direction of the previous mark and round either of them. The gate may be laid after the start.



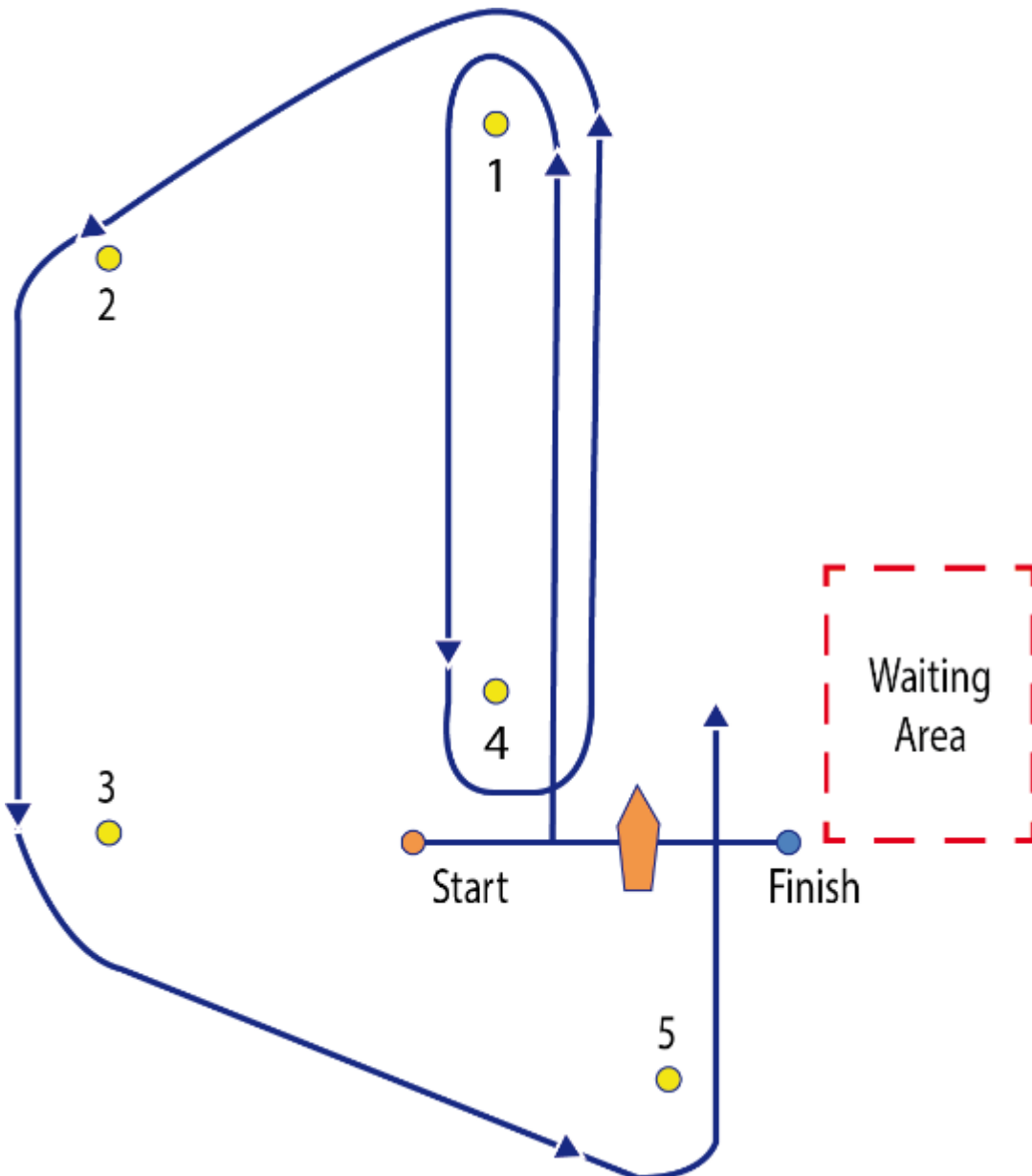
Course type 1 (outer loop): Start – 1 – 2 – 3 – 2 – 3 – 5 - Finish

Marks shall be rounded to port, except where a gate is used instead of mark 3 and or mark 4.
Where a gate is used, boats shall sail between the two marks of the gate from the direction of the previous mark and round either of them. The gate may be laid after the start.



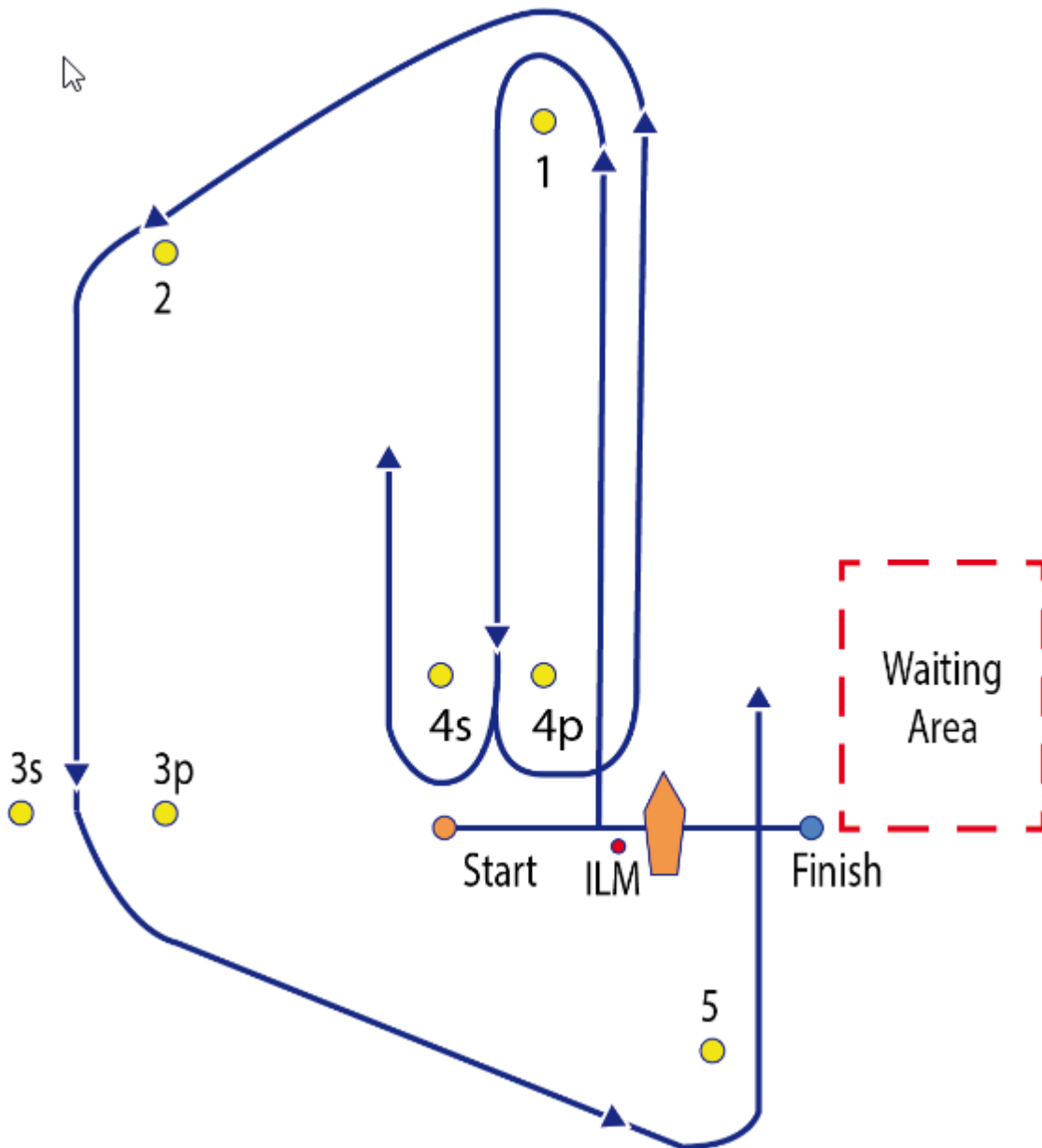
Course type 2 (inner loop): Start – 1 – 4 – 1 – 2 – 3 – 5 - Finish

Marks shall be rounded to port, except where a gate is used instead of mark 3 and or mark 4. Where a gate is used, boats shall sail between the two marks of the gate from the direction of the previous mark and round either of them. The gate may be laid after the start.



Course type 2 (inner loop): Start – 1 – 4 – 1 – 2 – 3 – 5 - Finish

Marks shall be rounded to port, except where a gate is used instead of mark 3 and or mark 4. Where a gate is used, boats shall sail between the two marks of the gate from the direction of the previous mark and round either of them. The gate may be laid after the start.





Attachment C

Championship equipment inspection instructions

- Please ensure you book a time slot for measurement when you register.
- Please arrive in time for your appointment.
- Even with pre booked time slots waiting for pre championship measurement can take some time. Please be patient. Your boat will be checked in appointment order if you are there at the given time.
- Boats will be checked individually. Only those people associated with the boat being checked will be allowed in the measurement area at any time. Boats will need to be accompanied by the sailor and one other person for the measurement process.
- If boats are not prepared properly when presented for measurement the Championship Measurer may decide not to measure the boat at the allotted time and ask the boat to prepare properly and return at a time indicated by the Measurer.
- Please be sure your boat is ready, you have all the necessary equipment and the papers with you. You will need to present the following at the measurement area:
 1. Hull
 2. Mast & Boom
 3. Vang
 4. Daggerboard & Rudder
 5. Sail
 6. Painter
- All mast & boom bands should be properly marked before measurement.
- All equipment should be dry.
- The measurement team may not finish the measurement of a boat at its initial measuring slot if they find it unprepared or equipment requires amendment. Any such boats should be returned fully prepared at the later time indicated by the measurement team.
- It is the responsibility of all sailors to ensure that their boat has been fully measured and marked with the championship stickers before the first race.